START POSITION: Standing in shooting box, facing uprange, toes of both feet against rear of shooting box, shoulders square with box, and hands on ears or hearing protection. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE
String 1: Upon start signal, turn, then draw and engage T1-T3 with only two rounds each FREESTYLE, then perform a mandatory reload and re-engage T1-T3 with two rounds each STRONG HAND ONLY.
String 2: Upon start signal, turn, then draw and engage T1-T3 with two rounds each, perform a mandatory reload and re-engage T1-T3 with two rounds each WEAK HAND ONLY.

SCORING
SCORING: Virginia Count, 24 rounds, 120 points
TARGETS: 3 Metric
SCORED HITS: Best 8/paper
START - STOP: Audible - Last shot
PENALTIES: Per current edition USPSA Handgun Competition Rules

TARGET ARRAY

Shaded dashed lines show target edges behind no-shoot.

SETUP NOTES: Set T2 to 5 feet high at shoulders. Shooting box is 3 feet by 3 feet. Top of no-shoot touches bottom of A imprinted in center A zone.

Modified 1/1/2008
CM 03-11  El Strong & Weak Pres

Written Stage Briefing

El Strong & Weak Pres is a 24 round, 120 point, Virginia Count classifier. There are 3 metric targets. The best 8 hits per target will score. The start signal is audible.

The start position is standing inside the shooting box, facing uprange with toes of both feet against the rear of the shooting box, shoulders square with box, and hands on ears or hearing protection. Handgun is loaded and holstered. PCC start position is standing inside the shooting box, facing downrange, stock on belt, muzzle downrange, loaded carbine held in both hands with safety on.

For string 1, on the audible start signal, turn, then draw and engage each target, freestyle, with two rounds each, make a mandatory reload, and engage each target with only two rounds each strong hand only. PCC—strong shoulder only.

For string 2, on the audible start signal, turn, then draw and engage each target, freestyle, with two rounds each, make a mandatory reload, and engage each target with only two rounds each weak hand only. PCC—weak shoulder only.

Note: No turn for PCC division.